1	CLAIMS:
2	I claim
3	1.A word game comprising
4	a sesquipedalian and
5	an answer:
6	said sesquipedalian being created from one or more words, phrases, names,
7	and/or titles; and
8	said answer being the translation of said sesquipedalian.
9	
10	2.A word game according to claim 1 further comprising
10	one or more clues:
12	said clues being definitions of one or more of the words, phrases, names,
13	and/or titles making up said sesquipedalian.
14	
15	3. A word game according to claim 1 further comprising
15 16 16 16 16 16 17	one or more clues and
17	topic indicia:
18	said clues being definitions of one or more of the words, phrases, names,
19	and/or titles making up said sesquipedalian;
20	said topic indicia providing the category of the sesquipedalian.
21	
22	4. A word game according to claim 1 further comprising
23	one or more clues,
24	topic indicia, and
25	a scoring indicia:
26	said clues being definitions of one or more of the words, phrases, names,
27	and/or titles making up said sesquipedalian;
28	said topic indicia providing the category of the sesquipedalian;
29	said scoring indicia being an indication of the amount of help provided by using
30	one or more of said clues.

2	5.A word game comprising
:	a sesquipedalian,
4	an answer,
:	a first display area and
•	a second display area:
•	said sesquipedalian being created from one or more words, phrases, names,
8	and/or titles;
9	said answer being the translation of said sesquipedalian;
J. 10	said first display area providing an area for display of said sesquipedalian; and
10 11 12 13 14 14 14 15 16 16 16 16 16 16 16 16 16 16 16 16 16	said second display area providing an area for display of said answer.
1 12	
13	6. A word game according to claim 5 further comprising
14	topic indicia and
16	said topic indicia identifying the subject of the said sesquipedalian;
15	said third display area providing an area for displaying said topic indicia.
18	
19	
20	topic indicia,
21	one or more clues,
22	a third display area, and
23	a fourth display area:
24	said topic indicia identifying the subject of the said sesquipedalian;
25	said clues being definitions of one or more of the words, phrases, names,
26	and/or titles making up said sesquipedalian;
27	said third display area providing an area for displaying said topic indicia; and
28	said fourth display area providing an area for displaying said clues.
29	
30	

1	8.A word game according to claim 5 further comprising
2	a topic indicia,
3	one or more clues,
4	scoring indicia,
5	a third display area,
6	a fourth display area, and
7	a fifth display area:
8	said topic indicia identifying the subject of the said sesquipedalian;
9	said clues being definitions of one or more of the words, phrases, names,
10	and/or titles making up said sesquipedalian;
10 11 1 2 3 4 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	said scoring indicia being an indication of the amount of help provided by using
12	one or more of said clues;
13	said third display area providing an area for displaying said topic indicia;
114	said fourth display area providing an area for displaying said clues; and
15	said fifth display area providing an area for displaying said scoring indicia.
16	9.A word game according to claim 5 further comprising
15	topic indicia,
18	one or more clues,
19	scoring indicia,
20	scoring status,
21	a third display area,
22	a fourth display area,
23	a fifth display area, and
24	a sixth display area:
25	said topic indicia identifying the subject of the said sesquipedalian;
26	said clues being definitions of one or more of the words, phrases, names,
27	and/or titles making up said sesquipedalian;
28	said scoring indicia being an indication of the amount of help provided by using
29	
29	one or more of said clues;

1	said third display area providing an area for displaying said topic indicia;
2	said fourth display area providing an area for displaying said clues;
3	said fifth display area providing an area for displaying said scoring indicia; and
4	said sixth display area providing an area for displaying the scoring status.
5	
6	
7	10. A word game comprising
8	a game board,
9	cards,
-10	markers, and
1	dice:
10 1 2 3 14 14 14 14 14 14 14 14 14 14 14 14 14	said board having one of more spaces,
13	said spaces forming a continuous closed path and having
14	topic indicia;
15	said topic indicia indicating which type of said card
16	to draw;
15	said cards having
18	a front face,
19	a back face, and
20	a topic indicia;
21	said front face displaying a sesquipedalian,
22	said sesquipedalian being created from one or more words,
23	phrases, names, and/or titles;
24	said back face displaying an answer,
25	said answer being the translation of said sesquipedalian;
26	and
27	said topic indicia indicating the category of said sesquipedalian.
28	
29	11. A word game according to claim 10 further comprising
30	one or more clues:

1	said clues being the definitions of one or more of the words, phrases, names,
2	and/or titles making up said sesquipedalian;
3	said clues being displayed on said back face of said card.
4	
5	12. A word game according to claim 10 further comprising
6	one or more clues and
7	scoring indicia:
8	said clues being definitions of one or more of the words, phrases, and/or
. 9	titles making up said sesquipedalian;
10	said clues being displayed on said back face of said card; and
11 12 13 14	said scoring indicia being an indication of the amount of help provided by
12	using one or more of said clues,
13	said scoring indicia being displayed on said front face of said card.
14	
15	13. A word game according to claim 10 further comprising
16	one or more clues,
16 17	scoring indicia, and
18	scoring status:
19	said clues being definitions of one or more of the words, phrases, names, or titles
20	making up said sesquipedalian,
21	said clues being displayed on said back face of said card;
22	said scoring indicia being an indication of the amount of help provided by
23	using one or more of said clues,
24	said scoring indicia being displayed on said front face of said card; and
25	said scoring status providing a overall indication of the progress of a player.
26	
27	14. A method of developing a word game comprising
28	answer identification and
29	sesquipedalian creation:

said answer identification being determined form one or more words,
phrases, names, and/or titles;
said sesquipedalian being the translation of said answer.
15. A method according to claim 14 further comprising
Clue development:
Said clue development being the definition of one or more of the words,
phrases, names, and/or titles making up the sesquipedalian.
16. A method according to claim 14 further comprising  Clue development and Scoring indicia:  Said clue development being the definition of one or more of the words, phrases, names, and/or titles making up the sesquipedalian; Said scoring indicia providing an indication of the amount of help said clues provided.